9. ACARS & Flight Logging

All flights must be recorded using the airline’s ACARS system.

Flights are subject to:

- Automatic validation
- Manual review

A flight may be rejected for reasons including:

- Incorrect aircraft usage
- Unrealistic operation
- Failure to follow SOP
- Incorrect callsign usage
- Invalid route usage

Additionally:

 A **crash of the aircraft** will result in consequences.

This includes:

- Full simulator crashes
- Hard landings that would realistically result in **aircraft damage or grounding**

Such incidents will lead to:

- **Grounding of the pilot**
- Possible further review or training requirement

This policy ensures a high level of realism and operational discipline.

Revision #1
Created 2026-03-30 00:13:28 UTC by Jonas
Updated 2026-03-30 00:13:37 UTC by Jonas